

Distributed Object Storage System Ceph in Practice


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Legal notice.



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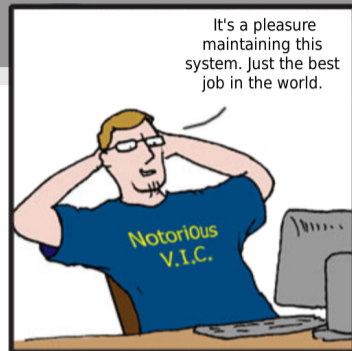


Why?

- Why daily operations?
- We need convenient deployment of VMs: private IaaS cloud.
- Why cloud?
- It's convenient.
- Why private cloud?
- Negotiations with cloud service providers are tough.
- Why Ceph?
- Everything else failed miserably.

What is Ceph?

- Distributed,
- highly scalable,
- open source,
- object storage...
 - block storage,
 - file system
 - and other applications.

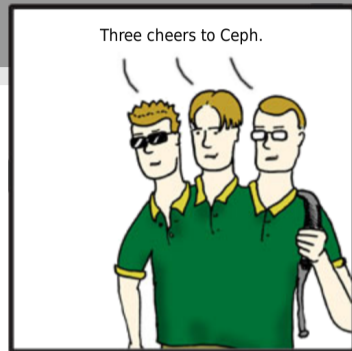


A parallel universe, where, thanks to masterfully written Ceph, peace and prosperity prevail.

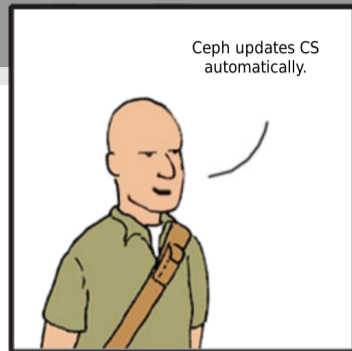
- Daemons:
 - OSD - Object Data storage
 - Monitor
 - Metadata Server – MDS
- Nodes:
 - OSD, Monitor, MDS,
 - client,
 - admin.



- Object Storage Device
- Disk or at least part of it.
- The Ceph OSD daemon.
- Multiple OSDs in one physical node,
- managed in pools by monitors.



- Cluster state – cluster map,
- consisting of maps:
 - monitor map,
 - OSD map,
 - placement group map,
 - CRUSH map,
 - MDS map.
- Only 1 monitor and 2 OSDs are needed for bare minimum cluster.



Cluster:

- Node
 - OSD
 - Monitor
 - MDS
 - Client

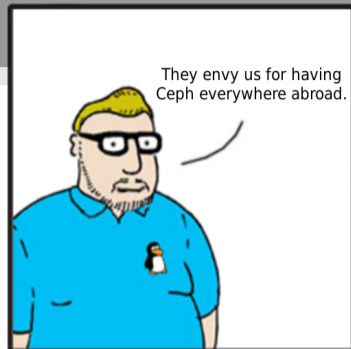


Objects placement

- No files or directories.
- Object storage stores only objects.
- Behaves like key:value store.
- The value can be really big.
- Find balance:
 - across all OSDs
 - and across nodes.



- Set of OSDs within a pool
- which can store an object.
- Size based upon pool number of replicas.
- Vast number of objects – compared to number of PGs.



- Controlled Replication Under Scalable Hashing.
- Each client computes which PGs to use.
- Describes cluster hierarchy as a weighted tree.
- Selects sets of disks based on deterministic criteria.
- Does not need any central authority.



- Set of protocols governing CRUSH,
- RBD and
- metadata.
- Reliable Autonomic Distributed Object Store.

Thanks to Ceph they have legalized marijuana to assist us with our studies.



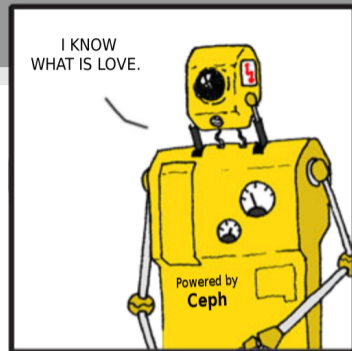
- Cluster management,
- voting,
- osd handling,
- yes, everything.

I have never come across
a better storage system.



Ceph File System

- Built on top of the underlying objects,
- POSIX file system with advanced features,
- directory size is reported immediately,
- virtually no limits on file sizes,
- data/metadata separate redundancy settings:
 - different pools.



- Separate pool for metadata,
- MDS serves objects metadata,
- reasonable performance,
- required for the actual FS implementation.

System Ceph be better
than three young
squaw in heated up
teepee. Moonwalking
Michael knowing
what I talk about.



- Amazon Simple Storage Service (S3)?
- Openstack?
- Swift.
- Ceph backend.



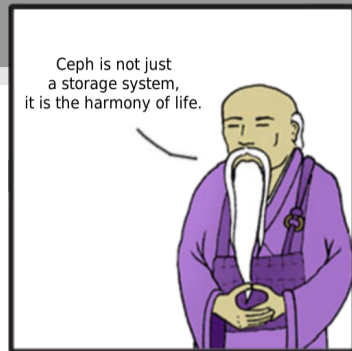
RBD for disks

- Block device,
- from multiple objects,
- naming conventions – prefix,
- provides caching,
- true concurrent access.

We have 95% less accidents in our labs compared to other universities thanks to Ceph. With the exception of economic departments, naturally.

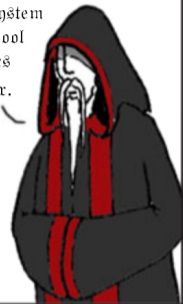


- ISO images,
- configurations,
- shared data.



- Stable in 10 series,
- available as FUSE.

Perhaps only thanks to this
excellent storage system
I found this school
and its teachers
in perfect order.

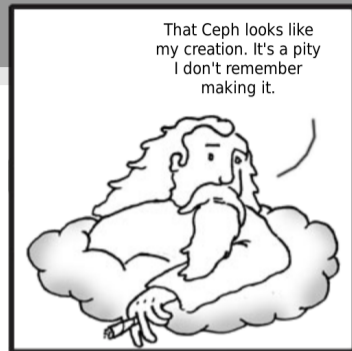


- Both Ceph RBD and File Systems
- Support merged into 2.6.34 (released May 16, 2010)
- Convenient usage
- Ceph FS:

```
mount -t ceph mon1,mon2,mon3:/ /mnt/ceph
```

- RBD:

```
rd map mypool/mydevice  
mkfs -t ext4 /dev/rbd1
```



But...



- Provision 20PB,
- wait 8 days before de-provisioning finishes
- ...
- profit???

- `$ rbd map`
- On two nodes,
- on one mkfs on other mount,
- everything works,
- another time on single node...
- D indefinitely.
- `$ reboot`

- Processes in D state any time,
- no way to unmount,
- \$ reboot

- libceph ...
- Does not prevent the locking bugs.
- Does not even log them ...
- \$ reboot

- RBD as storage backend for VM
- in KVM – librbd in userspace (qemu-kvm)

- In 10.x ceph-fuse implementation.
- Stable.
- Decent performance.

- Performance is an issue,
- commits are a problem,
- always use backup battery for the controllers.

- Ceph, <http://ceph.com>
- Bugemos — Jojin&HedgeHog: The Chronicles of KOS - Alternativní přítomnost, 2006, available online at <http://www.bugemos.com/?q=node/357>
- CRUSH: Controlled, Scalable, Decentralized Placement of Replicated Data, Sage A. Weil, Scott A. Brandt, Ethan L. Miller and Carlos Maltzahn, Storage Systems Research Center University of California, Santa Cruz, SC2006 November 2006, Tampa, Florida, USA 0-7695-2700-0/06, available online at <http://ceph.com/papers/weil-crush-sc06.pdf>

... and answers.



Thank you!